

PRAELUDIUM et FUGA

pro Organo pleno

BWV 544

MANUAL

PEDAL

6

musicalion
click for more

11

musicalion
click for more

15

20

25

30

The image displays a musical score with piano and bass staves. The score is divided into four systems, with measures 35, 39, 43, and 48 marked at the beginning of each system. A central graphic overlay features the word "musicalion" in a large, orange, sans-serif font, with the text "click for more" in a smaller, orange, sans-serif font below it. The graphic is enclosed in a rounded rectangular frame with a glowing orange border. Above the text, there are two musical notes (a quarter note and an eighth note) and a treble clef. The background of the graphic is a semi-transparent orange oval. The musical score itself is written in G major (one sharp) and 4/4 time. The piano part features complex, fast-moving passages in the right hand, while the bass part provides a steady, rhythmic accompaniment. The overall style is clean and professional, typical of a digital music player interface.

The image features a background of a musical score with three systems of staves. The first system starts at measure 52, the second at 57, and the third at 61. The score is written in treble and bass clefs with a key signature of one sharp (F#). A central orange oval contains the word "musicalion" in a bold, lowercase, sans-serif font. Below it, the text "click for more" is written in a smaller, lowercase, sans-serif font. Above the text "musicalion" are three musical notes: a quarter note, an eighth note, and a sixteenth note, all in black. The musical score itself is composed of various note values, rests, and bar lines, typical of a piano or guitar score.

52

57

61

66

musicalion
click for more

- 4 -

musicalion
click for more

- 5 -

Type: Sheet music

Title: [Prelude and Fugue in B Major: Prelude](#)

Composer: [Johann Sebastian Bach](#)

Period: Baroque

Theme: .miscellaneous

Series: Prelude and Fugue

Difficulty: Schwer

Arrangement group: Keyboard instruments solo

Arrangement: Organ

Orchestration: Organ = Org(1)