

# FUGUE

## V

Kontrabass

Allegro ♩ = 250

### FUGUE



35 *mp* 2

43 2

51 *f* *mf*

54

57 *f*

60

63

66

69 *sf sf*

72 *f*

76

**musicalion**  
click for more

79

82

86

89

92

96

100

103

106

109

112

*p*

*f*

*p*

*f*

*p*

*sf*

*mf*

*f*

*sf*

*cresc.*

*rit.*

*div.*

*ff*

*fp*

**musicalion**  
click for more

The musical score is written for a double bass (Kontrabass) in bass clef with a key signature of one sharp (F#). It consists of ten staves of music. The first staff (79) begins with a piano (p) dynamic. The second staff (82) starts with a forte (f) dynamic, followed by a piano (p) dynamic. The third staff (86) begins with a forte (f) dynamic, followed by a piano (p) dynamic. The fourth staff (89) starts with a forte (f) dynamic. The fifth staff (92) begins with a sforzando (sf) dynamic, followed by a mezzo-forte (mf) dynamic. The sixth staff (96) is partially obscured by a central orange oval containing the text 'musicalion click for more'. The seventh staff (100) starts with a forte (f) dynamic, followed by a mezzo-forte (mf) dynamic. The eighth staff (103) begins with a forte (f) dynamic. The ninth staff (106) starts with a forte (f) dynamic, followed by a sforzando (sf) dynamic. The tenth staff (109) begins with a crescendo (cresc.) marking, followed by a sforzando (sf) dynamic. The eleventh staff (112) starts with a fortissimo (ff) dynamic, followed by a fortissimo piano (fp) dynamic, and ends with a ritardando (rit.) and divisi (div.) marking.

*Type:* Sheet music

*Título:* [Serenade for String Orchestra - 5 Fugue](#)

*Compositor:* [Gerhard Richter](#)

*Época:* Clasicismo

*Tema:* .Misceláneas

*Categoría:* Suites

*Dificultad:* Mittel bis schwer

*Instrumentación Grupo:* Música de cámara cuerdas

*Arrangement:* Violín 2+[Vla+Vc+Cb]

*Instrumentación:* Violín = VI(2), Contrabajo = Cb(1), Viola = Vla(1), Violoncello (Cello) = Vc(1)

The finished work will have the following movements:

1. Serenade in C
2. Valse in a
3. Scherzo in ? (in progress)
4. Nocturne in G (in progress)
5. Fugue in C