

Peace

Igor Lisul

musicalion
click for more

The image displays a musical score for the piece "Peace" by Igor Lisul. The score is written for guitar and bass, using a 4/4 time signature and a key signature of one sharp (F#). The tempo is marked as 58 beats per minute. The score is divided into four systems, each containing a guitar staff and a bass staff. The guitar staff uses a treble clef and a key signature of one sharp, while the bass staff uses a bass clef and a key signature of one sharp. The score includes various musical notations such as notes, rests, and accidentals, as well as guitar-specific notation like fret numbers and string numbers. A central watermark for "musicalion" is overlaid on the score, with the text "click for more" below it.

System 1: Measures 1-2. Guitar staff: Treble clef, key signature of one sharp. Bass staff: Bass clef, key signature of one sharp. Fingering: 2, 5, 5, 2, 9, 2, 5. Fingering: 3, 2, 2, 3, 3, 2.

System 2: Measures 3-4. Guitar staff: Treble clef, key signature of one sharp. Bass staff: Bass clef, key signature of one sharp. Fingering: 0, 3, 3, 0. Fingering: 2, 3, 0.

System 3: Measures 5-6. Guitar staff: Treble clef, key signature of one sharp. Bass staff: Bass clef, key signature of one sharp. Fingering: 2, 5, 5, 2, 9, 2, 5. Fingering: 3, 2, 2, 3, 3, 2.

System 4: Measures 7-8. Guitar staff: Treble clef, key signature of one sharp. Bass staff: Bass clef, key signature of one sharp. Fingering: 0, 3, 3, 0, 2, 0, 3. Fingering: 2, 0, 0, 3, 2, 3, 0.

9

11

13

15

musicalion
click for more

17

2 5 5 2 9 2 5 3 2 2 3 3 3 2

19

0 3 3 0 2 0 3 2 0 0 3 2 3 0

21

3 7 7 10 2 7

musicalion
click for more

23

9 5 0 3 2 3 0 2 2 0 0 3 3 0

25

3 7 7 3 10 3 7 2 7 7 2 10 2 7

27

$\text{♩} = 48$

9 5 0 3 2 3 0 2 2 0 0 3 3 0 2 3 2 4

30

2 3 2 4

musicalion

click for more

Type: Sheet music

Title: [Peace](#)

Composer: [Igor Lisul](#)

Period: 21th century

Theme: Peace

Series: Individual works

Difficulty: Leicht bis mittel

Arrangement group: Stringed instruments solo

Arrangement: Guitar

Orchestration: Guitar = Gtr(1)